

Marist High School Summer Assignment All English II
Questions?? Email- Lserrano@marist.org

You will submit two writing assignments, one for each book, as well as *The Catcher in the Rye* Project.

English II <i>The Absolutely True Diary of a Part-Time Indian</i> by Sherman Alexie <i>The Catcher in the Rye</i> by J.D. Salinger	Honors English II <i>The Scarlet Letter</i> by Nathaniel Hawthorne <i>The Catcher in the Rye</i> by J.D. Salinger
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Assignment #1: Writing Assignments

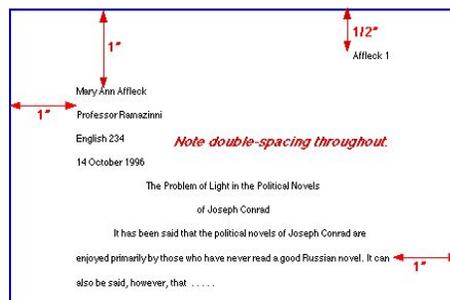
Over the summer, you will be reading two novels. When you are finished, you must write five separate paragraphs (8-9 sentences) on each of the summer reading novels based on the following topics. The paragraphs must show an understanding of the topic and the novel. The assignment must be typed and printed, ready to be handed in to your **English teacher on the first full day of school**. A digital copy must be saved to submit through Turnitin at a later date. Be very careful that the thinking and the writing are original to you and you alone.

Here are the five topics: You must write five paragraphs (8-9 sentences) for each of the novels.

1. **Imagery** is the use of sensory details and descriptions that appeal to one or more of the five senses. Choose a passage in the novel in which the imagery reveals something significant about the book. Describe the passage, what the imagery is representing, and how the use of imagery represents or enhances the novel.
2. **Setting** is the time and place in which the novels occurs. Choose a passage within novel in which the setting is of major importance. Describe the setting, explore its significance to the novel or to the particular passage in the novel and why the author chose that setting.
3. **Irony** is the opposite of what is expected. Choose a passage or phrases in the novel that demonstrate irony. Explain the passage, show how it is “ironic”, and explain why it is significant in that particular novel.
4. **Character development** shows how a character changes in a significant way becoming real on the pages of the book. Choose a passage that shows significant development in of the characters. Explain how the character is, how he/she changes, and why this is important to the novel.
5. Choose a passage and analyze its **language**. Authors use a different language for narration than they use for their characters. Sometimes, characters are distinguished by their choice of vocabulary, dialect, or slang. Explain how the author uses language and to what effect.

Additional Instructions and Guidelines:

MLA Formatting: Adhere to all formatting specifications for Marist papers. 12 pt font, Times New Roman, double spaced, MLA header, title of assignment centered, last name and page number on every page. A sample MLA Format is pictured below:



Show that you have read the entire novel by choosing passages from different parts of the book. Be very clear and specific when referring to the novel in your five paragraphs.

Assignment 2- *The Catcher in the Rye* Projects

Directions: Choose **one** of the following options for your final project on, *The Catcher in the Rye*. Projects will be graded on effort, creativity, how well you demonstrate your understanding of the novel, and how well you complete all facets of whichever option you choose. There are many options available. You will also be required to present your project to the class. All projects should be mechanically sound and indicate a high degree of effort. This project should reflect thought and work over a period of time, not just something thrown together at the last minute. Each project requires textual evidence in some capacity. Any written portion of the project must be submitted to turnitin.com at a later date to receive credit. **Due Date First Full Day of School**

The Soundtrack: Make a ten song mixed CD for Holden Caulfield, the movie. This could be in the past or present. In the liner notes (or in a letter to Holden), explain why you are including each of the ten songs on the mixed tape. Each song should have a paragraph of an in-depth analysis/explication/description that explains its connection to the novel, using evidence such as: themes, symbols, motifs, and situations that Holden and the novel explore. You should use text based evidence (TBE – quotes from the novel). You must also design a cover for your CD. You pick and choose which elements of the music to connect to the novel. Be artistic. The final product should look like something you would buy in a store.

Holden, Ten Years Later: Write a piece of short fiction in which you join Holden's life ten years after the story ends. Try, as best you can, to replicate Holden's unique voice. Write it in the style of *The Catcher in the Rye*. Try to use what you know of him from the book along with Holden's state of mind throughout the novel to guide your prediction. Be sure to utilize details from the novel as your springboard. Refer back to events in the novel using flashbacks or reoccurring imagery, quote when possible, and maintain the major themes of the novel. Requirements: Title page with title, introduction that details what you attempted to do, how you did it, and a self-assessment, 3 pages, typed size 12 Times New Roman. Double Spaced.

***The Catcher in the Rye* Board Game or Video Game:** Take your close reading of the novel and turn it into a game! Be sure to use textual evidence. The purpose of this project is to share your knowledge with others and test them on theirs. While you may have superficial questions, the bulk of your questions should explore deeper levels of analysis. You may model your game on an existing game (i.e., Cranium) or create your own. The game should help others learn in an innovative way. Use your class notes for ideas. Remember, Holden goes on a type of journey, so you may incorporate this into your game.

Holden's Scrapbook: Compile a scrapbook of memorabilia that Holden might have collected or come across during the novel. All artifacts must be captioned with where he got it, its significance to him, and the page you found it on. Think of the images that keep recurring in the novel, the places to which Holden travels, and anything he collects. This project will be assessed based on the amount of memorabilia for your scrapbook. Each item should have at least a paragraph explaining its significance. You should use text evidence to support your items: you will demonstrate where it was found and then explain the significance.

Catcher in the Rye: The Motion Picture. Choose a scene/montage of significant event/s in *The Catcher in the Rye* and turn it/them into screenplay. You should use text evidence. Requirements: an 8 page script that follows movie script format including setting, camera shots, and cast descriptions (who you want to play who), typed. Videotape the scene/s with friends and do a great job editing: you are a Hollywood producer! size 12 Times New Roman. Double Spaced.

Children's Book: Write an illustrated children's book that addresses an audience of children on what Holden knows about the world. In other words, educate children on the realities of the world as Holden perceives them. Be sure to use text based evidence in your narrative and to have short narrative on each illustrated page, minimum of 10 pages. Or, you may consider doing a children's version of the novel.